User Test:					
Q1: Do you get attracted by the miniature set?					
Q2: How do you feel whe you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

Q8: What do you feel after you understand the details of the project?					
A. Meaningful					
B. Informative					
C. Memorable					
D. Interesting					
E. Not fun at all					
F. Others _____					
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.					

User Test:

Q1: Do you get attracted by the miniature set?

Yes

Q2: How do you feel whe you saw the miniature set?

A. Cute

B. Familiar

C. Interesting - ART

D. None

Q3: Will you use the headphone that are prepared with the set?

A. Yes

B. No

Q4. What do you think it is for?

A. Background Music

B. Interactive feedback

C. Others: Story

Q5: Will you want to know all this information if it was set in an event?

A. Yes

B. No

Q6: In what way you would prefer to get the information.

A. People explaining

B. Printed information

C. Prefer not to explain, let player explore by themself

Q7: Do you think this setup are related to Kuala Lumpur culture?

In general it is more about Human Peace. We live tgt but we dont share culture; we appreciate all different culture, and live as one.

Q8: What do you feel after you understand the details of the project?

A. Meaningful

B. Informative

C. Memorable

D. Interesting

E. Not fun at all

F. Others _____

Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.

If you could build a whole block that show malaysia contrast in built and culture it will be even nicer. Prefer human figure in the built showing different races living tgt.

User Test:

Q1: Do you get attracted by the miniature set?

Yes

Q2: How do you feel when you saw the miniature set?

A. Cute

B. Familiar

C. Interesting

D. None

Q3: Will you use the headphone that are prepared with the set?

A. Yes

B. No

Q4. What do you think it is for?

A. Background Music

B. Interactive feedback

C. Others _____

Q5: Will you want to know all this information if it was set in an event?

A. Yes

B. No

Q6: In what way you would prefer to get the information.

A. People explaining

B. Printed information

C. Prefer not to explain, let player explore by themself

Q7: Do you think this setup are related to Kuala Lumpur culture?

More to Malaysia					
Q8: What do you feel after you understand the details of the project?					
A. Meaningful					
B. Informative					
C. Memorable					
D. Interesting					
E. Not fun at all					
F. Others _____					
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.					
You must take care of the details, arrangement and finishing of this project. I think this is the key of your project.					

User Test:

Q1: Do you get attracted by the miniature set?

Yes

Q2: How do you feel when you saw the miniature set?

A. Cute

B. Familiar

C. Interesting

D. None

Q3: Will you use the headphone that are prepared with the set?

A. Yes

B. No

Q4. What do you think it is for?

A. Background Music

B. Interactive feedback

C. Others :Story

Q5: Will you want to know all this information if it was set in an event?

A. Yes

B. No

Q6: In what way you would prefer to get the information.

A. People explaining

B. Printed information

C. Prefer not to explain, let player explore by themself

Q7: Do you think this setup are related to Kuala Lumpur culture?

Yes

Q8: What do you feel after you understand the details of the project?

A. Meaningful

B. Informative

C. Memorable

D. Interesting

E. Not fun at all

F. Others _____

Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.

It might not reach to many audience because it can only play by one user at a time. But I am not sure what can you do to improve. Maybe built a few more set?

User Test:					
Q1: Do you get attracted by the miniature set?					
Yes					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

No, because it is common things in Malaysia.				
Q8: What do you feel after you understand the details of the project?				
A. Meaningful				
B. Informative				
C. Memorable				
D. Interesting				
E. Not fun at all				
F. Others _____				
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.				
-				

User Test:					
Q1: Do you get attracted by the miniature set?					
Yes					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others People talking _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

More related to Malaysia				
Q8: What do you feel after you understand the details of the project?				
A. Meaningful				
B. Informative				
C. Memorable				
D. Interesting				
E. Not fun at all				
F. Others _____				
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.				
-				

User Test:					
Q1: Do you get attracted by the miniature set?					
Yes					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

Yes					
Q8: What do you feel after you understand the details of the project?					
A. Meaningful					
B. Informative					
C. Memorable					
D. Interesting					
E. Not fun at all					
F. Others _____					
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.					
-					

User Test:					
Q1: Do you get attracted by the miniature set?					
Yes					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

Yes, its very meaningful.				
Q8: What do you feel after you understand the details of the project?				
A. Meaningful				
B. Informative				
C. Memorable				
D. Interesting				
E. Not fun at all				
F. Others _____				
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.				
Finish up the whole setup. Jia you.				

User Test:					
Q1: Do you get attracted by the miniature set?					
Yes					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

Yes					
Q8: What do you feel after you understand the details of the project?					
A. Meaningful					
B. Informative					
C. Memorable					
D. Interesting					
E. Not fun at all					
F. Others _____					
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.					
Maybe can put more colour in the setup.					

User Test:					
Q1: Do you get attracted by the miniature set?					
So so					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

No, it is just a cute miniature, But still interesting to see.				
Q8: What do you feel after you understand the details of the project?				
A. Meaningful				
B. Informative				
C. Memorable				
D. Interesting				
E. Not fun at all				
F. Others _____				
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.				
-				

User Test:					
Q1: Do you get attracted by the miniature set?					
Yes					
Q2: How do you feel when you saw the miniature set?					
A. Cute					
B. Familiar					
C. Interesting					
D. None					
Q3: Will you use the headphone that are prepared with the set?					
A. Yes					
B. No					
Q4. What do you think it is for?					
A. Background Music					
B. Interactive feedback					
C. Others _____					
Q5: Will you want to know all this information if it was set in an event?					
A. Yes					
B. No					
Q6: In what way you would prefer to get the information.					
A. People explaining					
B. Printed information					
C. Prefer not to explain, let player explore by themself					
Q7: Do you think this setup are related to Kuala Lumpur culture?					

Yes, it actually show Malaysia Culture.

Q8: What do you feel after you understand the details of the project?

A. Meaningful

B. Informative

C. Memorable

D. Interesting

E. Not fun at all

F. Others _____

Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.

-

User Test:

Q1: Do you get attracted by the miniature set?

Yes

Q2: How do you feel when you saw the miniature set?

A. Cute

B. Familiar

C. Interesting

D. None

Q3: Will you use the headphone that are prepared with the set?

A. Yes

B. No

Q4. What do you think it is for?

A. Background Music

B. Interactive feedback

C. Others _____

Q5: Will you want to know all this information if it was set in an event?

A. Yes

B. No

Q6: In what way you would prefer to get the information.

A. People explaining

B. Printed information

C. Prefer not to explain, let player explore by themself

Q7: Do you think this setup are related to Kuala Lumpur culture?

Yes							
Q8: What do you feel after you understand the details of the project?							
A. Meaningful							
B. Informative							
C. Memorable							
D. Interesting							
E. Not fun at all							
F. Others _____							
Q9: What do you suggest us to improve on this project? To make it more fun, interesting and interactive.							
You should include more traditional snacks and food packaging, that will help to make it looks like vintage Kedai Runcit more.							