



Commands *use with any serial terminal software*

command *parameter1 parameter2 ...*

ping

Ping a module.

update

Put the module in bootloader mode to update its firmware.

reset

Reset (reboot) the module.

help

Display help information for Commands available on this module. Type `help params` to display available parameters and their possible values.

name *alias*

Name the module with an *alias* name. Max 10 characters.

status

Display current module status.

info

Display current array information.

explore

Explore the array and create a topology file.

add-button *type port*

Define a button/switch with a specific *type* at this *port*. Button type can be `momentary-no` (momentary switch, naturally-open), `momentary-nc` (momentary switch, naturally-closed), `onoff-no` (on/off switch, naturally-open) and `onoff-nc` (on/off switch, naturally-closed).

removebutton *port*

Remove a button that was previously defined at this *port*. This restores the port into its default state (array port).

task-stats

Display a table with information on each task in the module.

run-time-stats

Display a table with information on how much time each task has taken so far.

Commands *continued*

```
scast srcPort srcModule dstPort dstModule
      direction count timeout
```

Start a single-cast (single-input-single-output) DMA stream. Stream starts from *srcPort* (source port) in *srcModule* (source module), to *dstPort* (destination port) in *dstModule* (destination module) with stream *direction* going (*forward*, *backward*, or *bidirectional*). Stream is disabled after *count* ($1-2^{32}$) bytes is transferred or a *timeout* ($1-2^{32}$) ms, whichever comes first.

```
if bx.event
  command1
  command2
  ...
end if
```

Execute a set of *commands* on one of the button *bx* events: clicked, double clicked, pressed for X, released for Y, where X and Y are in seconds ($1-254$). You can define maximum of three *pressed* events and three *released* events.

```
get parameterName
```

Display the current value of parameter *parameterName*.

```
set parameterName value
```

Assign the parameter *parameterName* a new *value*. The new value is saved to the emulated EEPROM.

```
default params
```

Set all parameters to their default value.

Examples

```
name alpha

scast p1 alpha p5 beta forward 100 1000

scast p4 #001 p4 #002 bidirectional 1000
3600000

addbutton momentary-no p3

if b2.clicked
  ping
end if

if b5.pressed for 3
  color red 30
end if

set bos.response none
```



Messages *for inter-array communication*

`code, parameter1 [value], parameter2 [value], ...`

`CODE_unknown_message`

`CODE_ping`

`CODE_ping_response`
Ping textual response.

`CODE_IND_toggle`
Toggle indicator LED.

`CODE_hi, myID, myPort, myPN`
Identify a module. It asks about module ID, connection port and part number (PN).

`CODE_hi_response, myID, myPort, myPN`

`CODE_explore_adj`
Explore adjacent modules.

`CODE_explore_adj_response, nonVacantPort, neighborID, neighborPort, neighborPN, ...`
Information about adjacent modules.

`CODE_port_dir, P1direction [NORMAL, REVERSED], P2direction, P3direction, ...`
Change module port directions.

`CODE_module_id, targetModule [0:me, 1:neighbor], newID, neighborPort`
Change the ID of a module or one of its neighbors.

`CODE_topology, arrayTopology`
Share and save this array topology to a volatile memory.

`CODE_read_port_dir`
Ask for module ports direction.

`CODE_read_port_dir_response, reversedPort1, reversedPort2, ...`
Reply with reversed ports.

`CODE_exp_eeprom`
Store array exploration results in a non-volatile memory.

`CODE_CLI_command, commandString`
Forward a CLI Command to another module.

`CODE_CLI_response, responseString`
CLI Response textual string.

`CODE_DMA_channel, count 4th byte (MSB), count 3rd byte, count 2nd byte, count 1st byte, timeout 4th byte (MSB), timeout 3rd byte, timeout 2nd byte, timeout 1st byte, srcPort1|dstPort1, (optional) srcPort2|dstPort2, (optional) srcPort3|dstPort3`
Activate local port-to-port DMA channels (single-input-single-output or single-input-multi-output). Note that modules will power-cycle after receiving this command.

Messages *continued*

`CODE_DMA_scast_stream, count 4th byte (MSB), count 3rd byte, count 2nd byte, count 1st byte, timeout 4th byte (MSB), timeout 3rd byte, timeout 2nd byte, timeout 1st byte, direction, srcPort, dstModule, dstPort`
Start a single-cast (single-input-single-output) DMA stream across the array (starting from this module).

Examples

```
messageParams[0] = (uint8_t)(1000>>24);
messageParams[1] = (uint8_t)(1000>>16);
messageParams[2] = (uint8_t)(1000>>8);
messageParams[3] = (uint8_t)(1000);
messageParams[4] = (uint8_t)(600000>>24);
messageParams[5] = (uint8_t)(600000>>16);
messageParams[6] = (uint8_t)(600000>>8);
messageParams[7] = (uint8_t)(600000);
messageParams[8] = FORWARD;
messageParams[9] = (P1<<4)|P3;
messageParams[9] = (P1<<4)|P5;
SendMessageToModule(2, CODE_DMA_channel, 7);
SendMessageToModule(2, CODE_H01R0_OFF, 0);
```

APIs *getting your hands dirty!*

`output API_function(inputs)`

IND_toggle()
IND_ON()
IND_OFF()
Toggle/on/off indicator LED (macros).

IND_blink(t)
Blink indicator LED for *t* msec (macro). Use after starting the scheduler.

RTOS_IND_blink(t)
Blink indicator LED for *t* msec (RTOS-safe macro). Use after starting the scheduler.

NumberOfHops(i)
Get number of hops to module *i* in the array (macro). The FindRoute API must be called first.

Delay_us(t)
RTOS-safe (1-2¹⁶) µsec delay (macro). Use before and after starting the scheduler.

Delay_ms_no_rtos(t)
RTOS-safe (1-2¹⁶) µsec delay (macro). Use before and after starting the scheduler.

Delay_ms(t)
Non-RTOS-safe (1-2³²) msec delay (macro). Use after starting the scheduler.



APIs *continued*

Delay_s(t)

Non-RTOS-safe (1-2²⁹) sec delay (macro). Use after starting the scheduler.

*UART_HandleTypeDef** **GetUart**(uint8_t port)
Get the UART of a given array port.

uint8_t **GetPort**(UART_HandleTypeDef *huart)
Get the array port of a given UART.

BOS_Status **SendMessageToModule**(uint8_t dst, uint16_t code, uint8_t numberOfParams)

BOS_Status **SendMessageFromPort**(uint8_t port, uint8_t src, uint8_t dst, uint16_t code, uint8_t numberOfParams)

StartMicroDelay(uint16_t Delay)
Load and start micro-second delay counter.

BOS_Status **Explore**()

BOS_Status **ExploreNeighbors**()

SwapUartPins(UART_HandleTypeDef *huart, uint8_t direction)
Swap UART pins. direction = NORMAL (TX top) or REVERSED (RX top).

uint8_t **FindRoute**(uint8_t sourceID, uint8_t desID)

Find the shortest route to a module using Dijkstra's algorithm. Returns the port leading to that route.

DisplayTopology(uint8_t port)
Display array topology in human-readable format via the CLI.

DisplayPortsDir(uint8_t port)
Display ports direction in human-readable format via the CLI.

DisplayModuleStatus(uint8_t port)
Display current module status report via the CLI.

uint8_t **GetID**(char* string)
Extract module ID from its alias, ID string or keyword.

BOS_Status **NameModule**(uint8_t module, char* alias)
Name a module with an alias.

BOS_Status **ReadPortsDir**()
Read ports direction when a pre-defined topology file is used.

APIs *continued*

BOS_Status **UpdateMyPortsDir**()

Update module ports direction based on stored in EEPROM.

BOS_Status **StartScastDMAstream**(uint8_t srcM, uint8_t dstM, uint8_t srcP, uint8_t dstP, , uint8_t direction, uint32_t count, uint32_t timeout)

Start a single-cast DMA stream across the array.

BOS_Status **AddPortButton**(uint8_t buttonType, uint8_t port)

Define a new button attached to one of array ports. buttonType = MOMENTARY_NO, MOMENTARY_NC, ONOFF_NO, ONOFF_NC.

BOS_Status **RemovePortButton**(uint8_t port)
Undefine a button attached to one of array ports and restore the port to default state.

BOS_Status **SetButtonEvents**(uint8_t port, uint8_t clicked, uint8_t dbl_clicked, uint8_t pressed_x1sec, uint8_t pressed_x2sec, uint8_t pressed_x3sec, uint8_t released_y1sec, uint8_t released_y2sec, uint8_t released_y3sec)
Setup button events and callbacks.

Examples

```
IND_toggle();  
Delay_s(3);  
Port = FindRoute(srcM, dstM);  
NameModule(1, "alpha");  
id = GetID("alpha");  
UART_HandleTypeDef* uart = GetUart(P2);  
AddPortButton(MOMENTARY_NO, P1);  
SetButtonEvents(P1, 1, 1, 1, 3, 0, 10, 0, 0);
```